

Autumn 2019		Spring 2020		Summer 2020	
3/9	School study	6/1	Geography Revisit local study ↻	20/4	Science ☒ Introduce Animals including humans
9/9		13/1	☒ Introduce comparison of small part of UK and a small part of non-European location Unity Y2	27/4	
16/9	Science Revisit and retrieve Animals and living things / Plants ↻ ☒ Introduce Living things and habitats Unity Y2	20/1	Art Design, drawing, craft, painting and art appreciation Kapow Y2 ☒ Introduce Human form, portraits and sculpture Kapow Y2	4/5	Art Sculpture and Mixed Media Example theme: Superheroes Kapow Y2 ↻
23/9		27/1	Science Revisit and retrieve living things and their habitats Unity Y2	11/5	History ☒ Introduce significant local people and events Unity Y2
30/9		3/2	Design and Technology Revisit structures ↻ ☒ Baby bear's chair Kapow Y2	18/5	
7/10	History ☒ Introduce Events beyond living memory Unity Y2	10/2		25/5	Half term
14/10		17/2	Half term	1/6	Computing ☒ Introduce International space station Kapow Y2
21/10	Half term	24/2	Computing Revisit and apply Programming ↻ ☒ Introduce scratch junior Kapow Y2	8/6	Science Revisit plants and bulbs, animals including humans ↻
28/10	Design and Technology Revisit Textiles ↻ ☒ Introduce making a pouch Kapow Y2	2/3	Science ↻ Revisit materials Unity Y2	15/6	Geography Revisit and retrieve human and physical features, UK and capital cities ↻ ☒ Where we live Map work, compass directions, human and physical features NSEW field skills
4/11	Revisit science and history ↻ ☒ Unity Y2	9/3	Design and Technology Revisit mechanisms ☒ Introduce Fairground wheel	22/6	
11/11	Science Revisit Materials ↻ ☒ Introduce Everyday materials and their properties Unity Y2	16/3	Computing Revisit and apply Algorithms and debugging Kapow Y2 ↻	29/6	Design and Technology Revisit healthy diet ↻ ☒ Introduce Balanced diet
18/11		23/3	Science Revisit and apply Y1 plants ↻ ☒ Introduce plants and bulbs Unity Y2	6/7	Computing ☒ Introduce Stop motion Kapow Y2
25/11	Computing ☒ Introduce - What is a computer? Kapow Y2	30/3		13/7	Art Revisit human form through collage, portraits and sculpture Kapow Y2
2/12	Art ☒ Introduce Art and Design Skills Design, drawing, craft, painting and art appreciation Kapow Y2	Easter break		20/7	Science Revisit Animals, Plants, materials ↻ 6 sessions
9/12	Design and Technology ☒ Introduce Mechanisms Making a moving monster Kapow Y2			Summer break	
16/12	Computing ☒ Introduce Word Processing Kapow Y2				
Christmas break					