

Autumn 2019		Spring 2020		Summer 2020	
3/9	Whole school study	6/1	<b>Science</b> Introduce Animals including humans Unity Y1	20/4	<b>Science</b> Introduce Materials (Y1) Unity Y1
9/9		13/1		27/4	<b>Art &amp; Design</b> Revisit and apply Collage Kapow Y1
16/9	<b>Science</b> Introduce Plants (Y1) Unity Y1 Seasonal changes	20/1	<b>Art &amp; Design</b> Art skills Formal elements Shape, Line and Colour Kapow Y1	4/5	
23/9				27/1	<b>History</b> Introduce Lives of significant individuals Unity Y1
30/9		3/2		18/5	<b>Science</b> Revisit and retrieve Plants, Animals including Humans Unity Y1
7/10	<b>History</b> Introduce changes within living memory Unity Y1	10/2	<b>Computing</b> Revisit programming Introduce algorithms Kapow Y1	25/5	Half term
14/10		17/2	Half term	1/5	<b>Geography</b> Revisit: locate countries /continents
21/10	Half term	24/2	<b>Science</b> Revisit and retrieve Plants Y1 Unity Y1	8/6	Introduce: location of hot and cold climates in relation to the Equator Unity Y1
			<b>Geography</b> Revisit and retrieve UK / continents Unity Y1		
28/10	<b>Design and Technology</b> Introduce Mechanisms Making a moving story book Kapow Y1	2/3	<b>Design and Technology</b> Introduce Food technology Kapow Y1	15/6	<b>History</b> Revisit changes within living memory Unity Y1
4/11	<b>Computing</b> Introduce 'Getting started'	9/3	<b>Art</b> Introduce Sculpture and Collage Kapow Y1	22/6	<b>Science</b> Revisit and retrieve Materials Unity Y1
					<b>Computing</b> Revisit programming Introduce Rocket to the moon - Debugging and sequencing. Kapow Y1
11/11	<b>Geography</b> Introduce name / locate UK and countries / capital cities Daily dashboard Unity Y1	16/3	<b>Science</b> Revisit and retrieve Animals including Humans Unity Y1	29/6	<b>Design and Technology</b> Introduce mechanisms Wheels and axles Kapow Y1
18/11	<b>Geography</b> Introduce Name / locate countries / continents / oceans Daily dashboard Unity Y1	23/3	<b>Computing</b> Introduce Digital imagery Kapow Y1	6/7	<b>Art</b> Introduce landscapes and different media Kapow Y1
25/11	<b>Art</b> Introduce Art and Design Skills Drawing, painting, craft and art appreciation Kapow Y1	30/3	<b>Design and Technology</b> Introduce Textiles Puppets Kapow Y1	13/7	<b>School selected study</b>
2/12	<b>Computing</b> Introduce Programming Kapow Y1	Easter break		Summer break	
9/12	<b>Science</b> Revisit and retrieve Plants Y1 Unity Y1				
	<b>History</b> Revisit and retrieve changes within living memory Unity Y1				
16/12	<b>Design and Technology</b> Introduce Structures Constructing a windmill Kapow Y1				
Christmas break					

